

### 3<sup>rd</sup> Quarter Rule

If your team has fewer than 10 players present on game days, extra quarters should be apportioned based on the week of the season, starting with the lowest number for Week #1, the second lowest for Week #2, etc.

For example, if your uniform numbers are 1, 4, 10, 12, 18, 21, 25, 30, 35 and 48, extra playing time in Week 1 would start with #1 & #4 if a team has nine (9) players, and then #10 & #12 if the team has eight (8) players and so on. Another example, if the team is short players during Week #5, extra playing time will start with #18 & #21 and then go up from there.

As a note, lower numbers typically go the shorter players, and higher numbers tend to go to the tallest players, so each team's subs should roughly match up on height.

For the Girls Teams in Grades 3 & 4 and 5 & 6, you may apportion as you wish for Interleague games. HOWEVER, as a compromise with the other leagues, substitutions will be permitted at the beginning of each quarter AND at the first dead-ball whistle after the 4-minute mark in each quarter. Players must still play the equivalent of two (2) full quarters. Please keep this in mind when making your lineups. This is reflected in the interleague rule book.